

Introduction to Autodesk MUDBOX® & Allegorithmic® Substance Painter

Part Time Saturday Course Outline

2 March – 6 April 2019 – Woodstock, Cape Town

Level – Intermediate (non-accredited course)

Autodesk MUDBOX® digital painting and sculpting software provides 3D artists with an intuitive and tactile toolset for creating highly detailed 3D geometry and textures for beautiful characters and environments.



Allegorithmic Substance Painter - Art by Nikie Monteleone

The Autodesk MUDBOX® course is for new 3D digital artists eager to break into the core features in Autodesk MUDBOX®. This course offers learners an opportunity to grasp the workings of 3d digital painting and creation, manipulation and rendering. All classes are conveniently offered at our new Craighall Park campus on Saturdays from 09:30 to 15:30. Spaces are limited! Register Today!

Part Time Course Details

- Introduction to MudBox & Substance Painter part time course will take place at The Animation School in Woodstock, Cape Town
- Course Level: Intermediate
- Certificate of completion will be provided

Class Dates and Times

- Classes for 6 consecutive weekends, commencing on Saturday, 2 March to 6 April 2019.
- Classes are held Saturdays from 09:30 to 15:30

Prerequisites for Part Time Courses

- Completed Introduction to Autodesk Maya course at The Animation School
- A basic understanding of Autodesk Maya
- An interest in learning digital modeling, digital 3d painting and rendering
- Computer literate in Windows PC
- 5 additional hours of self-development per week in your own time
- Scholars from grade 8 to 12 are invited to register

Equipment and Software Required to Join

- Access to a home computer and Wacom digital drawing table or equivalent
- Autodesk MAYA® Installed on home computer (available for free to download on www.autodesk.com)
- Autodesk MUDBOX® Installed on home computer (available for free to download on www.autodesk.com)
- Allegorithmic Substance Painter Installed on home computer (19,90USD/month www.allegorithmic.com/buy/indie)
- WACOM® digital drawing tablet or equivalent
- Internet access at home

Introduction to MUDBOX® & Substance Painter Course Topics

MUDBOX®

- Interface and workflow
- Settings and subdivisions
- Sculpting and basics in MUDBOX®
- Stencils and brushes
- Sculpt and painting layers
- Lighting and painting
- Retopology for Maya
- Exporting maps and meshes into Maya

SUBSTANCE PAINTER®

- Interface and workflow
- Settings
- Painting basics
- Stencils and brushes
- Lighting and painting
- Using smart materials
- Creating bump, specular & normal maps
- Exporting maps into Maya

Part Time Tuition Costs

Option 1	Payable in full on registration	R 6,500.00
Option 2	Payment Plan (2 Payments of R 3,250.00) 1 st Payment on Registration before 2 March 2019 (R 3,250.00) 2 nd Payment no later than 31 March 2019 (R 3,500.00) Total: R 6,500.00	R 6,500.00

How do I apply?

- Download registration form on our website
- Complete the registration form, sign it and make the necessary payment
- Email the completed registration together with proof of payment to sam@uca.co.za
- Confirmation will be sent via email
- **Start Date: Saturday, 2 March 2019 at 09:30**



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